JUKE-BOX FOXTROT

Choreographer:

Tom Hicks

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Music & Rhythm:

"Juke-Box", Dimie Cat "Pin me Up" Track 8 Foxtrot Phase V (Easy)

Footwork:

Opp unless indicated (W's footwork in parentheses) Slow music for comfort

Sequence:

Intro-A-B-A-B-A-C-C-B-End

INTRODUCTION

- 1-6 Hold in Shadow Pos no Hds Fac Wall Wgt on L for both,, Snap Fingers 3x,;; Lunge R; Chg Pt,,Sailor Shuffle,; Step Pt 4x End Facg DW In Shadow;; (same FW for M & L)
- 1-2 Wait for 1 snap fac wall wgt on L for both pt R to sd w/o wgt,, Snap R fingers 3x & swing Hips to R with each snap,;;
- **3-4** [Lunge R (S--)] Soften L knee to lunge sd twd RLOD onto a bent R knee extending arms to sd, hold,,; [Chg Pt (&Q-)] Cl L to R ptg R to sd twd RLOD w/o wgt, -, [Sailor Shuffle (Q&Q)] XRIB of L/sd sm L, Replace R;
- 5-6 [Step Pt 4x (QQQQ QQQQ)] Regain Shadow w/ hds moving twds the wall XLIF of R, Pt R to sd w/o wgt, XRIF of L, Pt L to sd w/o wgt; XLIF of R, Pt R to sd w/o wgt, XRIF of L, Pt L to sd w/o wgt end fac DLW;

PART A

- 1-8 Shadow Hover to Fac DC; Shadow Feather; Transition w/ Lady Turn, Man Chasse to BJO fac DC/RLOD; Back Twist Vine 4 to BJO; Outside Change to SCP; Natural Hover Cross Chkg in BJO DC/LOD;; Fishtail; (same FW for M & L Meas 1-2)
- 1-2 [Shadow Hover (SQQ)] Fwd L DLW-, Sd & sl fwd R trng ¼ LF to fac DC in Shadow, Rec sd & sl fwd L in Shadow DLC; [Shadow Feather (SQQ)] Fwd & acrs R in Shadow,-, Sd & sl fwd L w/ L sd leading, Fwd R fac DC;
- [Lady's turn, Man Chasse (M-SQ&Q W-SQQ)] Fwd L comm to trn LF leading W to trn LF release pos (Fwd L Comm to trn LF),-, Sd R trng ½ LF to fac DRC/Cl L to R (Sd & bk R trng ½ LF to fac M), Sd & sl bk R to BJO (Sd & fwd L trng ½ LF to BJO); [Bk Twist Vine 4 (QQQQ)] Bk L in BJO, Sd R trng RF, Fwd L in SCAR, Sd R trng LF to BJO; [Outside Change to SCP (SQQ)] Bk L in BJO,-, Bk R Comm LF trn, Sd & sl fwd L to SCP comp 3/8 LF trn (Sd & sl fwd R) fac DLW;
- [Natural Hover Cross (SQQ QQQQ)] Fwd & acrs R comm RF trn (Fwd L w/ R sd leading),-, Sd L to CP cont RF trn (Fwd R betw M's ft), Sd & sl fwd R to SCAR facg DW/LOD; Fwd L in CBMP & SCAR/DLW, Rec bk R comm LF trn, Sd & fwd L trng ¼ LF, Fwd R in CBMP & BJO/DLC Checking; [Fishtail (QQQQ)] XLIB of R, Sd R, Fwd L, XRIB of L endg in BJO DLC;
- 9-16 Open Telemark to SCP DLW; Natural Hover Fallaway Backg DLC; Back Bounce
 Fallaway to BJO; Weave Endg Fac DW/LOD; Reverse Turn; Check & Weave;; Change
 of Direction to Fac DC;
- 9-10 [Open Telemark (SQQ)] Fwd L Comm LF trn,-, Sd R trng 3/8 LF (Cl L to R com a heel trn), Sd & fwd L (Sd & fwd R) to SCP DLW; [Natural Hover Fallaway (SQQ)] Fwd & acrs R comm to trn RF staying in SCP (Fwd & acrs L),-, Fwd L cont ¼ RF trn still in SCP (Fwd R), Bk & sl sd R in Fallaway bkg DLC (Bk L);

11-12 [Bk Bounce Fallaway (QQQQ)] Bk L in Fallaway rising onto toes, Bk R lowering, Bk L rising onto toes (Bk R comm to trn LF), Bk R leading W to trn to BJO (Fwd L in CBJO having trn ¼ LF); [Weave endg (QQQQ)] Bk L comm to trn LF, Bk R trng 1/8 LF, Sd & sl fwd trng ¼ LF, Fwd R in CBJO DLW:

13-16 [Reverse Turn Chk & Weave (SQQ SQQ QQQQ)] Fwd L blending to CP comm LF trn,-, Sd R trng 3/8 LF (Cl L to R comm heel trn), Bk L in CP stay on toes; Bk R chkg lowering into the knees,-,Fwd L comm to trn LF blending to BJO, Sd & sl bk R trng 1/8 LF; Bk L comm to trn LF, Bk R trng 1/8 LF, Sd & sl fwd trng ¼ LF, Fwd R in CBJO DLW; [Change of Direction (SS)] Fwd L blending to CP comm LF trn,-, Sd R trng ¼ to fac DLC,-;

PART B

- 1-8 Corte Rec Pivot to SCP/LOD; Cross & Cross; Oversway & Change Sway; Ronde & Slip; Contra Check Rec Slip to fac Wall; Syncopate Side Close 2x; Side Sway 2x to SCP/LOD; Transition turn Lady in 4 End in Shadow fac DW/LOD;
- 1-2 [Corte Rec Pivot to SCP (SQQ)] Bk L into soften L knee w/ L shoulder lead & sl body rotation LF,-, Rec R fwd betw W ft comm RF pivot trn, Fwd L to SCP LOD (Fwd R); [Cross & Cross (S&S)] XRIF of L,-, Sd L/XRIF of L,-;
- **3-4** [Oversway & Chg Sway (SS)] Sd & fwd L to SCP strong sway to L,-,Chg sway to R,-; [Ronde & Slip (S&S)] Sd R compress into R knee allowing L leg to extend and ronde counter clockwise,-, Bk L in Fallaway/ Bk R sm step toe trng 1/8 LF endg in CP fac LOD (Fwd L btw M's ft slipping into M);
- 5-6 [Contra Chk Rec Slip (SQQ)] bending R knee ext fwd L checking in CBMP w strong LF rotation,-, Rec Bk R, Slip Bk L trng RF to fac Wall CP; [Sync Sd Clo 2x (&S&S)] Sd R/ Cl L to R,-, Sd R/ Clo L to R;
- 7-8 [Side Sway 2x (SS)] Sd R sway upper body R,-,Sd L sway upper body L to SCP,-;
 [Transition turn to shadow (W-QQQ M-SQQ)] Fwd & acrs R leading W to trn LF
 (Fwd L comm LF trn),- (Sd R cont LF trn), Sd & sl fwd L (Sd & sl fwd L comp LF trn to
 Shadow), Fwd & acrs R (Fwd & acrs R) endg in shadow fac DLC;

REPEAT A
REPEAT A

PART C

- 1-8 Reverse Fallaway & Slip to fac Wall; Side Close,, Side Lock,; Full Reverse Turn;;

 Double Top Spin;; 3 step; Right Lunge Rec & Slip to fac DC/LOD;
- [Reverse Fallaway & Slip (QQQQ)] Fwd L comm trn LF, Sd & bk R w/ R sd leading trng ¼ LF (Bk L w/ L sd leading), Bk L in fallaway trng 1/8 LF body turns less (Bk R pivot LF to CP), Bk R trng ¼ to fac Wall (Fwd L slipping into the M); [Sd Cl & Sd Lk (QQQQ)] Sd L comm trn LF, Clo R to L trng 1/8 fac DLW, Sd L trng LF, XRIB of L trng 3/8 facg DLC in CP;
- **3-4 [Full Reverse Turn (SQQ SQQ)]** Fwd L blending to CP comm LF trn,-, Sd R trng 3/8 LF (Cl L to R comm heel trn), Bk L in CP; Bk R comm LF trn,-, Sd & fwd L cont trn LF body trns less, Fwd R checking in CBJO DLW;
- 5-6 [Double Topspin (QQQQ QQQQ)] Swivel LF on ball of R ft approx 1/8 rec bk L, Bk R cont LF trn blending to CP, Sd & sl fwd L cont LF trn comp ½ trn, Fwd R checking in CBJO DRC; Swivel LF on ball of R ft approx 1/8 rec bk L, Bk R cont LF trn blending to CP, Sd & sl fwd L cont LF trn comp ½ trn, Fwd R in CBJO DLW;



7-8 [3 Step (SQQ)] Fwd L blending to CP DLW,-, Fwd R w/ R shoulder leading, Fwd L; [Right Lunge Roll & Slip(SQQ)] Bend L knee fwd R diag into the W sway to R,-, Rec bk L chg sway to L, Bk R sm step toe trng 1/4 LF endg in CP fac DLC (Fwd L btw M's ft slipping into M);

REPEAT C REPEAT B

END

1 Lunge L w/ Arms;

Sd L soften into L knee ext arms to the side ending in shadow fac wall no hds;

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